

digital haikus



musical, visual & digital
performances

by
Ale & Sim

digital haikus

duration : 1h

suitable for all ages, from 8 years old

Ale

idea, writing, videos, light
visual and digital installations

Sim

composition, writing, sax
digital music, guitar

Bam

illustrations and animations

construction & scenography

Benjamin Cadon, Nicolas Franchot
Luca Murgolo & Gian Paolo Vuillermin
Julien Millot & Gaziell, Camille Legriffon

production : Cie Petite Nature

co-production

Abbaye de Noirlac (Cher)

L'Astrolabe, SMAC d'Orléans

L'Hectare, Scène conventionnée de Vendôme

Lieu Multiple (Poitiers)

foundings

DRAC Centre, Région Centre VdL, CD Eure-et-Loir

partners

Labomedia (Orléans), Scène Nationale d'Orléans,

Emmetrop (Bourges), Folie numérique (Paris)

Saint-Ex, cult. numérique (Reims)

La Méandre (Chalon s/ Saône), L'Echalier (St. Agil, Cher)

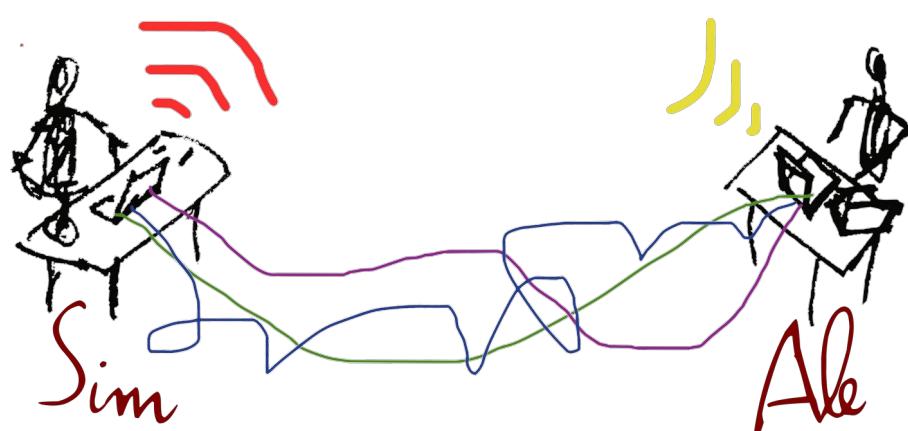


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digital haikus:

an improvised **jazz**,
few suspended and dancing **knives**,
some surrounding and immersive **sound**,
an American **blues**,
a self filling **glass** of water,
some **techno music**,
a motorised base-ball **bat**,
some **minimal music**,
a computer **keyboard** among the audience,
a few **footstep** in the sand,
some **concrete music**,
a remote controlled self igniting **match**,
a robotic **icebox door**,
some digital singing **cicadas**,
some falling **snow**,
a few **joystick-controlled** videos,
many original **compositions**,
an **augmented reality** video,
lots of **computer live music**,
a bit of **humour**
and a big amount of **poetry**

« Ale, visual artist, and Sim, multi-instrumental musicien, decides to create a series of musical and visual short performances, inspired by Japanese poetry and founded on everyday objects and sounds. A technological experience that is at once sweet, funny and really poetic. »



description

digital haiku = short musical et visual performance
(between 1 and 10 minutes)
inspired by the traditional poetry forms called **haikus**.
As a haiku, the digital one
1)it's made of **3 images**,
2)is an ode to life's **impermanence**
throughout small everyday-little-things,
3)contains juxtapositions
and **unexpected bounds**.

Digital Haikus is the result of an encounter between
1 musicien and **1** visual artist.
After **2** shows together
(**Homme Machine**, Petit Faucheur, Tours, France **2016**
and **Volga**, Scène Nationale d'Orléans, France **2017**)
Ale & Sim decide to
let **their computers** bond even more.
Both artists are on the stage,
and they control everything through their **inter-connected**
computers.

As an haiku, the performances
are **poetical, sharp, funny**.
Music and image build themselves
by an active and permanent dialogue,
without illustrating each other,
but **by building one and only entity**.

11 haikus make a **1** hour lasting live poetry collection
11 different worlds,
some of them are contemplative (**Sharp, Kigo, Shiki...**),
some are funnier (**Kerouac, Another hangover...**)
and sometime they involve the audience :
during the digital haiku **Happy B**,
a person among the audience gets to control a wireless computer keyboard...

some haikus - 1

11 digital haikus have been created,
they last between 1 and 8 minutes
for a global duration of about 1 hour .

Here's some of the poems
-whom the audience can always read on a screen-
plus some photos of the corresponding visual installations.



digital haiku « Shiki »
on the riverside sand
at every footstep
the Spring elongates



digital haiku « Sharp »
the rocks' dance
holds to but a rope :
baseball bat on a butter stick



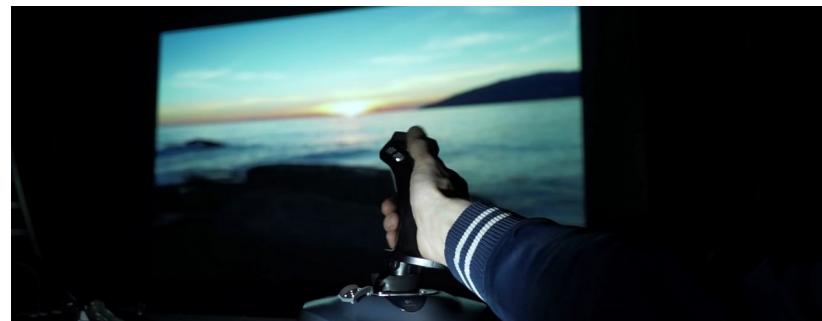
digital haiku «HabbyB»
party mood
on the cake
someone blows too hard

some haikus - 2



digital haiku « Another hangover »

Nightclub
headache
nightclub



digital haiku « Vagues »

Sunset
the waves splash
the winter coats

TEASER :

www.haikusnumeriques.fr

PROS :

www.haikusnumeriques.fr/pros

CIE PETITE NATURE : www.petitenature.fr/haikus

artists



Ale begins as co-founder and director for the theatre French company Petite Nature (**Le temps du monde fini, Les molécules désaccordées**). Then he starts to create digital performances and digital installations (**La théorie du nuage** for Paris White Night, **Fumée** for Charleville Mezieres White Night, **Flamme & PingPong** - Orléans Xul, **TotemVidéo404** in the Saint-Quentin-en-Yvelines City Museum...) During this time, he also works as light and video engineer for theatre, music and museums (**Ah Anabelle !, Faire un feu, Tricollectif, Homme Machine, Volga, Musée de Fresnes ...**)

Ale works with open source software



Sim is a multi-instrumental musician. After a sax training, he gets passionate about computer music. He directs the **Homme Machine** project and he takes part in many music groups (**Machaut, L'Espérance de Saint-Coin, Buche, Paint Atonik, Volga, Majnun, Rush Hour, A la dérive, Mise en Boite, 4,5G/Richter, NaughtyBrigitte.com...**). His knowledges in Soundpainting get him around the world (Sweden, Belgium, UK, Spain, Italy, US...)



Bam is an illustrator, designer and animator. He lives in Orléans, he starts working with Digital Haikus in December **2019**.



Compagnie Petite Nature was founded in **2007** by Alessandro Vuillermin and Elise Truchard. The group created **6** shows: **Vite, plus vite que la lumière (2008), Le temps du monde fini (2010), Les molécules désaccordées (2011), La Théorie du Nuage (2015), Faire un feu (2017) and Digital Haikus (2019).**

stage

Visual artist on the stage right,
digital musician on the left stage ;
and action place in the middle.

The audience (150 people max),
is in the middle of a surrounding sound experience
(8 independents speakers),
and faces the installations.
Behind the installations : a screen.
Ale & Simon sit face to face,
on both sides of the screen.

The project evolves in time and form,
as a poetry collection,
always different.

Some haikus can compose a short set
(various sets in a day).



technical rider

DIGITAL HAIKUS

TECH CONTACT : Ale 06 88 11 56 63 / ale@haikusnumeriques.fr

ACCOMODATION : 3 people (3 separated rooms)
1 small van (park lot needed, 2m high)

SET UP: D-1, 8 hours+ 3h settings on D day

TAKEDOWN: 4 hours - after the show or D+1

Attention heat sources : 1 birthday candle (lasting 1 min) et 1 match (4 min).

MINIMUM SIZE of the stage: 7m50 x 6m / (+ audience)

Minimum height under the grid: 3m50 hauteur

COMPLETE DARKNESS NEEDED

STAGE PLAN : www.haikusnumeriques.fr/pros -HAIKUS_tech_rider.pdf

NEEDED:

NOT EQUIPPED STAGE

2 tables (1m50 x 80cm x 80cm high + 2 chairs)
2 power outlets (2 x 220V/16A min) on stage
1 Micros SM58 + 2 Micro BETA 98
(We can rent them for you)

EQUIPPED STAGE

same material as the not equipped stage, plus :
audience light / DMX connection on the stage
1 sub bass speaker proportioned to the room

agenda

- april 18 [residency 0](#) / Labomedia, Orléans
may 18 [residency 1](#) / CCnum. Saint-Exupéry, Reims
oct. 18 [residency 2](#) / Scène Nationale, Orléans
nov. 18 [residency 3](#) / Scène Nationale, Orléans
- jan. 19 [residency 4](#) / Astrolabe, SMAC d'Orléans
feb. 19 [residency 5](#) / Scène Nationale, Orléans
april 19 [residency 6](#) / Lieu Multiple, Poitiers
may 19 [residency 7](#) / Scène Nationale, Orléans
may 19 [residency 8](#) / Emmetrop, Bourges
june 19 [presentation](#) / Emmetrop, Bourges
sept. 19 [presentation](#) / Festival HopPopHop (5 repr.)
sept. 19 [residency 9](#) / Abbaye de Noirlac
- jan. 20 [residency 10](#) / La Méandre, Chalon s. Saône
march 20 [presentation](#) / MAC/VAL, Créteil (wf confirmation)
april 20 [residency 11](#) / Abbaye de Noirlac
5 apr 20 [presentation](#) / Abbaye de Noirlac
mai 20 [residency 12](#) / Echalier, St Agil
- feb. 21 [présentation](#) / L'Hectare, Vendôme (wf confirmation)

Cie Petite Nature : compagnie@petitenature.fr

Ale : ale@haikusnumeriques.fr 06 88 11 56 63

partenaires

FOUNDINGS :



DRAC Centre Val de Loire (culture.gouv.fr/)



Région Centre Val de Loire (regioncentre-valdeloire.fr)



Conseil départemental d'Eure-et-Loir (28) (eurelien.fr)

CO-PRODUCTIONS :



Abbaye de Noirlac (Noirlac - 18) (abbayedenoirlac.fr)
abbaye du XII^{ème}, Centre culturel de rencontre (CCR) depuis 2008



L'ASTROLABE
astrolabe.org
Scène conventionnée Musiques Actuelles et Amplifiés (SMAC)



L'Hectare (Vendôme - 41) (lhectare.fr)
scène conventionnée marionnette de Vendôme



Lieu Multiple (Poitiers - 86) (lieumultiple.org)
pôle de création numérique de l'Espace Mendès France de Poitiers

RESIDENCIES :



Scène Nationale d'Orléans (45) (scene-nationale-orleans.fr)
Scène conventionnée Musique



Emmetrop (Bourges - 18) (emmetrop.fr) |
jeux pluriel et trans-artistique



Saint-Ex, culture numérique (Reims - 51) (saintex-reims.com)
Espace d'accueil et d'échanges autour des pratiques numériques et des cultures digitales ; lieu de prod. et de diff. artistique numérique.



Folie Numérique (Paris - 19e) (folie-numerique.fr)
espace de création artistique dédié aux arts numériques



Collectif la Méandre (Chalon sur Saône - 71) (lameandre.org)
Habite dans un port, et se nourrit d'art, d'amour et d'eau fraîche.



Labomedia (Orléans - 45) (labomedia.org)
association d'art numérique accompagnement,



L'Echalier (St Agil - 41) (lechalier.fr)
agence rurale de Développement Culturel